

set rngstream — Specify the stream for the stream random-number generator

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Description

`set rngstream` specifies the subsequence, known as a stream, from which Stata's stream random-number generator should draw random numbers. When performing a bootstrap estimation or a Monte Carlo simulation in parallel on multiple machines, you should set the same seed on all machines but set a different stream on each machine. This will ensure that random numbers drawn on different machines are independent. We strongly recommend that you set the seed and the stream only once in each Stata session.

Syntax

```
set rngstream #
```

is any integer between 1 and 32,767.

Remarks and examples

[stata.com](#)

Stata's stream random-number generator, the stream 64-bit Mersenne Twister (`mt64s`), allows separate instances of Stata to simultaneously draw independent random numbers. This feature enables you to use `bootstrap` and to run Monte Carlo simulations in parallel on multiple machines.

What we call random numbers are elements in a sequence of deterministic numbers that appear to be random. A seed specifies a starting value in this sequence. In figure 1, each tick is an element in a random sequence and setting the seed to 12345 means that the tick identified by the arrow below is the first number drawn.



Figure 1. Seed specifies first number in random sequence

A stream random-number generator partitions a sequence of random numbers into nonoverlapping subsequences known as streams. The random numbers in each stream are independent of those in other streams because they come from distinct nonoverlapping subsets of the original sequence.

Figure 2 depicts a stream version of the generator depicted in figure 1. The stream version also starts at the place implied by seed 12345, but it additionally partitions the random numbers into 4 streams and a set of unused numbers.

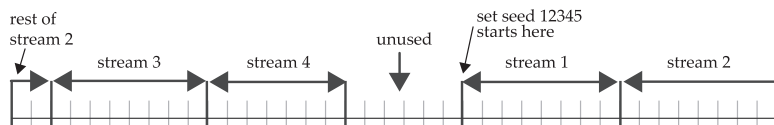


Figure 2. A stream version of figure 1 generator

In contrast to nonstream random-number generators, setting the seed for a random-number generator controls not just where the sequence starts but also how the sequence is partitioned. Compare figure 2 with figure 3 for an illustration.

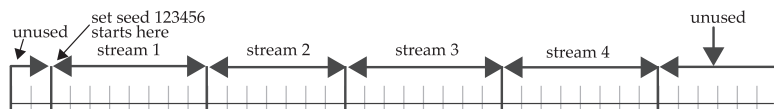


Figure 3. Changing the seed changes the streams

Seed 123456 specifies the first random number, and the streams of random numbers in figure 3 differ from those in figure 2.

The `mt64s` generator is a stream version of Stata's default generator, the 64-bit Mersenne Twister implemented in `mt64`; see [Matsumoto and Nishimura \(1998\)](#) and [Random-number generators in Stata in \[R\] set rng](#) for more details. Our implementation of the method discussed in [Haramoto et al. \(2008\)](#) partitions the `mt64` sequence into 32,767 streams, each containing 2^{128} random numbers. The remaining numbers are unused. The `mt64s` seed determines the starting point of every stream in the Mersenne Twister sequence.

Stream 1 of `mt64s` has the same starting point as the `mt64` generator. That is, given the same seed, `mt64s` with `rngstream` set to 1 will generate the same random numbers as `mt64`.

The `mt64s` generator is designed to simultaneously draw independent random numbers on different machines. To draw from different streams that guarantee independence, use the same seed and change the stream. For example, to draw some `uniform(0,1)` random numbers from stream 10 of the `mt64s` generator under seed 123, type

```
. set rng mt64s
. set rngstream 10
. set seed 123
. generate u = runiform()
```

If we wanted to simultaneously draw some `uniform(0,1)` random numbers on another machine from stream 11 of the `mt64s` generator, we would type

```
. set rng mt64s
. set rngstream 11
. set seed 123
. generate u = runiform()
```

Again, each seed creates a different partition of the `mt64` sequence into nonoverlapping subsets.

We strongly recommend that you set the stream and the seed once in each Stata session and draw numbers only from this stream.

On machine 4, we run a do-file that performs

```
. set rng mt64s
. set rngstream 4
. set seed 12345
. simulate mean=r(mean) var=r(Var), reps(500) saving(machine4, replace): chi2sim
      command: chi2sim
      mean:    r(mean)
      var:     r(Var)
(note: file machine4.dta not found)
Simulations (500)
-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
..... 50
..... 100
..... 150
..... 200
..... 250
..... 300
..... 350
..... 400
..... 450
..... 500
```

After copying `machine4.dta` from machine 4 to the working directory on machine 3, we combine the results by typing

```
. clear all
. use machine3
(simulate: chi2sim)
. append using machine4
. summarize mean var
```

Variable	Obs	Mean	Std. Dev.	Min	Max
mean	1,000	1.00296	.1011507	.7098877	1.330305
var	1,000	2.01955	.5194171	.8931134	4.381884

As in [example 1](#), more machines enable further parallelization.



□ Technical note

While `mt64s` has been made robust to switching between streams within a Stata session, convoluted combinations of `set rngstream #` and `set seed #` can lead to drawing the same random numbers, just as it can in the case of single-stream generators. We strongly recommend that you do not switch between streams within a session.



▷ Example 3: Position within a stream is stored

This example illustrates that the sequence picks up where it left off when the stream is switched, and it illustrates that `clear rngstream` resets all streams to their beginning positions. These features facilitate advanced programming techniques, and we recommend against using this feature in standard use.

```

. clear all
. set obs 10
number of observations (_N) was 0, now 10
. set rng mt64s
. set rngstream 5
. set seed 12345
. generate x = runiform() in 1/5
(5 missing values generated)
. set rngstream 6
. generate y = runiform()
. set rngstream 5
. replace x = runiform() in 6/10
(5 real changes made)
. clear rngstream
. set rngstream 5
. generate z = runiform()
. list

```

	x	y	z
1.	.5095264	.8838338	.5095264
2.	.9766202	.7677673	.9766202
3.	.3933811	.5665985	.3933811
4.	.950057	.3141659	.950057
5.	.5862163	.6635106	.5862163
6.	.4837167	.6781911	.4837167
7.	.1752382	.7169843	.1752382
8.	.2302023	.7554966	.2302023
9.	.4927879	.8685812	.4927879
10.	.9114158	.5634732	.9114158

After setting the `rngstream` to 5 and setting the seed, we put the first 5 draws from stream 5 into observations 1–5 of `x`, switch to `rngstream` 6, put the first 10 random draws from stream 6 into `y`, return to `rngstream` 5, and put the next 5 draws from stream 5 into observations 6–10 of `x`. Then we use `clear rngstream` to initialize each `rngstream` at its initial position for seed 12345 and put the first 10 draws from stream 5 into `z`.

That the random numbers in `x` match those in `z` illustrates that the sequence picks up where it left off when the stream is switched and the seed has not been changed.



References

Drukker, D. M. 2015. Monte Carlo simulations using Stata. *The Stata Blog: Not Elsewhere Classified*. <http://blog.stata.com/2015/10/06/monte-carlo-simulations-using-stata/>.

Haramoto, H., M. Matsumoto, T. Nishimura, F. Panneton, and P. L'Ecuyer. 2008. Efficient jump ahead for F_2 -linear random number generators. *INFORMS Journal on Computing* 20: 385–390.

Matsumoto, M., and T. Nishimura. 1998. Mersenne Twister: A 623-dimensionally equidistributed uniform pseudo-random number generator. *ACM Transactions on Modeling and Computer Simulation* 8: 3–30.

Taylor, M. A. 2018. Simulating the central limit theorem. *Stata Journal* 18: 345–356.

Also see

[R] **set** — Overview of system parameters

[R] **set rng** — Set which random-number generator (RNG) to use

[R] **set seed** — Specify random-number seed and state

[D] **clear** — Clear memory

[FN] **Random-number functions**