

## Description

`scalar define` defines the contents of the scalar variable *scalar\_name*. The expression may be either a numeric or a string expression. String scalars can hold arbitrarily long strings, even longer than macros, and unlike macros, can also hold binary data. See [\[U\] 12 Data](#).

`scalar dir` and `scalar list` both list the contents of scalars.

`scalar drop` eliminates scalars from memory.

## Syntax

*Define scalar variable*

```
scalar [define] scalar_name = exp
```

*List contents of scalars*

```
scalar { dir | list } [ _all | scalar_names ]
```

*Drop specified scalars from memory*

```
scalar drop { _all | scalar_names }
```

## Remarks and examples

Stata scalar variables are different from variables in the dataset. Variables in the dataset are columns of observations in your data. Stata scalars are named entities that store single numbers or strings, which may include missing values. For instance,

```
. scalar a = 2
. display a + 2
4
. scalar b = a + 3
. display b
5
. scalar root2 = sqrt(2)
. display %18.0g root2
1.414213562373095
. scalar im = sqrt(-1)
. display im
.
. scalar s = "hello"
. display s
hello
```

scalar list can be used to display the contents of scalars (as can display for reasons that will be explained below), and scalar drop can be used to eliminate scalars from memory:

```
. scalar list
      s = hello
      im = .
      root2 = 1.4142136
      b = 5
      a = 2

. scalar list a b
      a = 2
      b = 5

. scalar drop a b

. scalar list
      s = hello
      im = .
      root2 = 1.4142136

. scalar drop _all

. scalar list

.
```

Although scalars can be used interactively, their real use is in programs. Stata has macros and scalars, and deciding when to use which can be confusing.

### ► Example 1

Let's examine a problem where either macros or numeric scalars could be used in the solution. There will be occasions in your programs where you need something that we will describe as a mathematical scalar—one number. For instance, let's assume that you are writing a program and need the mean of some variable for use in a subsequent calculation. You can obtain the mean after `summarize` from `r(mean)` (see *Stored results* in [R] [summarize](#)), but you must obtain it immediately because the numbers stored in `r()` are reset almost every time you give a statistical command.

Let's complicate the problem: to make some calculation, you need to calculate the difference in the means of two variables, which we will call `var1` and `var2`. One solution to your problem is to use macros:

```
summarize var1, meanonly
local mean1 = r(mean)
summarize var2, meanonly
local mean2 = r(mean)
local diff = 'mean1' - 'mean2'
```

Subsequently, you use `'diff'` in your calculation. Let's understand how this works. You `summarize var1, meanonly`; including the `meanonly` option suppresses the output from the `summarize` command and the calculation of the variance. You then store the contents of `r(mean)`—the just-calculated mean—in the local macro `mean1`. You then `summarize var2`, again suppressing the output, and save that just-stored result in the local macro `mean2`. Finally, you create another local macro called `diff`, which contains the difference. In making this calculation, you must put the `mean1` and `mean2` local macro names in single quotes because you want the contents of the macros. If the mean of `var1` is 3 and the mean of `var2` is 2, you want the numbers 3 and 2 substituted into the formula for `diff` to produce 1. If you omitted the single quotes, Stata would think that you are referring to the difference—not of the contents of macros named `mean1` and `mean2`—but of two variables named `mean1` and `mean2`. Those variables probably do not exist, so Stata would then produce an error message. In any case, you put the names in the single quotes.

Now let's consider the solution using Stata scalars:

```
summarize var1, meanonly
scalar m1 = r(mean)
summarize var2, meanonly
scalar m2 = r(mean)
scalar df = m1 - m2
```

The program fragments are similar, although this time we did not put the names of the scalars used in calculating the difference—which we called `df` this time—in single quotes. Stata scalars are allowed only in expressions—they are a kind of variable—and Stata knows that you want the contents of those variables.

So, which solution is better? There is certainly nothing to recommend one over the other in terms of program length—both programs have the same number of lines and, in fact, there is a one-to-one correspondence between what each line does. Nevertheless, the scalar-based solution is better, and here is why:

Macros are printable representations of things. When we said `local mean1 = r(mean)`, Stata took the contents of `r(mean)`, converted them into a printable form from its internal (and highly accurate) binary representation, and stored that string of characters in the macro `mean1`. When we created `mean2`, Stata did the same thing again. Then when we said `local diff = 'mean1' - 'mean2'`, Stata first substituted the contents of the macros `mean1` and `mean2`—which are really strings—into the command. If the means of the two variables are 3 and 2, the printable string representations stored in `mean1` and `mean2` are “3” and “2”. After substitution, Stata processed the command `local diff = 3 - 2`, converting the 3 and 2 back into internal binary representation to take the difference, producing the number 1, which it then converted into the printable representation “1”, which it finally stored in the macro `diff`.

All of this conversion from binary to printable representation and back again is a lot of work for Stata. Moreover, although there are no accuracy issues with numbers like 3 and 2, if the first number had been  $3.67108239891 \times 10^{-8}$ , there would have been. When converting to printable form, Stata produces representations containing up to 17 digits and, if necessary, uses scientific notation. The first number would have become `3.6710823989e-08`, and the last digit would have been lost. In computer scientific notation, 17 printable positions provides you with at least 13 significant digits. This is a lot, but not as many as Stata carries internally.

Now let's trace the execution of the solution by using scalars. `scalar m1 = r(mean)` quickly copied the binary representation stored in `r(mean)` into the scalar `m1`. Similarly, executing `scalar m2 = r(mean)` did the same thing, although it saved it in `m2`. Finally, `scalar df = m1 - m2` took the two binary representations, subtracted them, and copied the result to the scalar `df`. This produces a more accurate result.

◀

## Naming scalars

Scalars can have the same names as variables in the data and Stata will not become confused. You, however, may. Consider the following Stata command:

```
. generate newvar = alpha*beta
```

What does it mean? It certainly means to create a new data variable named `newvar`, but what will be in `newvar`? There are four possibilities:

- Take the data variable `alpha` and the data variable `beta`, and multiply the corresponding observations together.

- Take the scalar alpha and the data variable beta, and multiply each observation of beta by alpha.
- Take the data variable alpha and the scalar beta, and multiply each observation of alpha by beta.
- Take the scalar alpha and the scalar beta, multiply them together, and store the result repeatedly into newvar.

How Stata decides among these four possibilities is the topic of this section.

Stata's first rule is that if there is only one alpha (a data variable or a scalar) and one beta (a data variable or a scalar), Stata selects the one feasible solution and does it. If, however, there is more than one alpha or more than one beta, Stata always selects the data-variable interpretation in preference to the scalar.

Assume that you have a data variable called alpha and a scalar called beta:

```
. list
```

|    | alpha |
|----|-------|
| 1. | 1     |
| 2. | 3     |
| 3. | 5     |

```
. scalar list
```

```
beta = 3
```

```
. generate newvar = alpha*beta
```

```
. list
```

|    | alpha | newvar |
|----|-------|--------|
| 1. | 1     | 3      |
| 2. | 3     | 9      |
| 3. | 5     | 15     |

The result was to take the data variable alpha and multiply it by the scalar beta. Now let's start again, but this time, assume that you have a data variable called alpha and both a data variable and a scalar called beta:

```
. scalar list
```

```
beta = 3
```

```
. list
```

|    | alpha | beta |
|----|-------|------|
| 1. | 1     | 2    |
| 2. | 3     | 3    |
| 3. | 5     | 4    |

```
. generate newvar = alpha*beta
```

```
. list
```

|    | alpha | beta | newvar |
|----|-------|------|--------|
| 1. | 1     | 2    | 2      |
| 2. | 3     | 3    | 9      |
| 3. | 5     | 4    | 20     |

The result is to multiply the data variables, ignoring the scalar `beta`. In situations like this, you can force Stata to use the scalar by specifying `scalar(beta)` rather than merely `beta`:

```
. generate newvar2 = alpha*scalar(beta)
. list
```

|    | alpha | beta | newvar | newvar2 |
|----|-------|------|--------|---------|
| 1. | 1     | 2    | 2      | 3       |
| 2. | 3     | 3    | 9      | 9       |
| 3. | 5     | 4    | 20     | 15      |

The `scalar()` pseudofunction, placed around a name, says that the name is to be interpreted as the name of a scalar, even if a data variable by the same name exists. You can use `scalar()` around all your scalar names if you wish; there need not be a name conflict. Obviously, it will be easiest if you give your data and scalars different names.

## □ Technical note

The advice to name scalars and data variables differently may work interactively, but in programming situations, you cannot know whether the name you have chosen for a scalar conflicts with the data variables because the data are typically provided by the user and could have any names whatsoever.

One solution—and not a good one—is to place the `scalar()` pseudofunction around the names of all your scalars when you use them. A much better solution is to obtain the names for your scalars from Stata’s `tempname` facility; see [P] [macro](#). There are other advantages as well. Let’s go back to calculating the sum of the means of variables `var1` and `var2`. Our original draft looked like

```
summarize var1, meanonly
scalar m1 = r(mean)
summarize var2, meanonly
scalar m2 = r(mean)
scalar df = m1 - m2
```

A well-written draft would look like

```
tempname m1 m2 df
summarize var1, meanonly
scalar `m1' = r(mean)
summarize var2, meanonly
scalar `m2' = r(mean)
scalar `df' = `m1' - `m2'
```

We first declared the names of our temporary scalars. Actually, `tempname` creates three new local macros named `m1`, `m2`, and `df`, and places in those macros names that Stata makes up, names that are guaranteed to be different from the data. (`m1`, for your information, probably contains something like `__000001`.) When we use the temporary names, we put single quotes around them—`m1` is not the name we want; we want the name that is stored in the local macro named `m1`.

That is, if we type

```
scalar m1 = r(mean)
```

then we create a scalar named `m1`. After `tempname m1 m2 df`, if we type

```
scalar `m1' = r(mean)
```

then we create a scalar named with whatever name happens to be stored in `m1`. It is Stata's responsibility to make sure that name is valid and unique, and Stata did that when we issued the `tempname` command. As programmers, we never need to know what is really stored in the macro `m1`; all we need to do is put single quotes around the name whenever we use it.

There is a second advantage to naming scalars with names obtained from `tempname`. Stata knows that they are temporary—when our program concludes, all temporary scalars will be automatically dropped from memory. And, if our program calls another program, that program will not accidentally use one of our scalars, even if the programmer happened to use the same name. Consider

```

program myprog
  (lines omitted)
  tempname m1
  scalar 'm1' = something
  mysub
  (lines omitted)
end
program mysub
  (lines omitted)
  tempname m1
  scalar 'm1' = something else
  (lines omitted)
end

```

Both `myprog` and `mysub` refer to a scalar, `'m1'`; `myprog` defines `'m1'` and then calls `mysub`, and `mysub` then defines `'m1'` differently. When `myprog` regains control, however, `'m1'` is just as it was before `myprog` called `mysub`!

It is unchanged because the scalar is not named `m1`: it is named `something` returned by `tempname`—a guaranteed unique name—and that name is stored in the local macro `m1`. When `mysub` is executed, Stata safely hides all local macros, so the local macro `m1` in `mysub` has no relation to the local macro `m1` in `myprog`. `mysub` now puts a temporary name in its local macro `m1`—a different name because `tempname` always returns unique names—and `mysub` now uses that different name. When `mysub` completes, Stata discards the temporary scalars and macros and restores the definitions of the old temporary macros, and `myprog` is off and running again.

Even if `mysub` had been poorly written in the sense of not obtaining its temporary names from `tempname`, `myprog` would have no difficulty. The use of `tempname` by `myprog` is sufficient to guarantee that no other program can harm it. For instance, pretend `mysub` looked like

```

program mysub
  (lines omitted)
  scalar m1 = something else
  (lines omitted)
end

```

`mysub` is now directly using a scalar named `m1`. That will not interfere with `myprog`, however, because `myprog` has no scalar named `m1`. Its scalar is named `'m1'`, a name obtained from `tempname`.

□

## □ Technical note

One result of the above is that scalars are not automatically shared between programs. The scalar `'m1'` in `myprog` is different from either of the scalars `m1` or `'m1'` in `mysub`. What if `mysub` needs `myprog`'s `'m1'`?

One solution is not to use `tempname`: you could write `myprog` to use the scalar `m1` and `mysub` to use the scalar `m1`. Both will be accessing the same scalar. This, however, is not recommended.

A better solution is to pass ‘`m1`’ as an argument. For instance,

```

program myprog
    ( lines omitted )
    tempname m1
    scalar 'm1' = something
    mysub 'm1'
    ( lines omitted )
end

program mysub
    args m1
    ( lines omitted )
    commands using 'm1'
    ( lines omitted )
end

```

We passed the name of the scalar given to us by `tempname`—‘`m1`’—as the first argument to `mysub`. `mysub` picked up its first argument and stored that in its own local macro by the same name—`m1`. Actually, `mysub` could have stored the name in any macro name of its choosing; the line reading `args m1` could read `args m2`, as long as we changed the rest of `mysub` to use the name ‘`m2`’ wherever it uses the name ‘`m1`’.



## Reference

Kolev, G. I. 2006. [Stata tip 31: Scalar or variable? The problem of ambiguous names](#). *Stata Journal* 6: 279–280.

## Also see

[P] [macro](#) — Macro definition and manipulation

[P] [matrix](#) — Introduction to matrix commands

[U] [18.3 Macros](#)

[U] [18.7.2 Temporary scalars and matrices](#)

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