Description

These functions are used in the implementation of the other solve functions; see [M-5] lusolve(), [M-5] qrsolve(), and [M-5] svsolve().

solvelower(A, B, ...) and _solvelower(A, B, ...) solve lower-triangular systems.

solveupper(A, B, ...) and _solveupper(A, B, ...) solve upper-triangular systems.

Functions without a leading underscore—solvelower() and solveupper()—return the solution; A and B are unchanged.

Functions with a leading underscore—_solvelower() and _solveupper()—return the solution in B.

All four functions produce a generalized solution if A is singular. The functions without an underscore place the rank of A in rank, if the argument is specified. The underscore functions return the rank.

Determination of singularity is made via tol. tol is interpreted in the standard way—as a multiplier for the default if tol > 0 is specified and as an absolute quantity to use in place of the default if tol ≤ 0 is specified.

All four functions allow d to be optionally specified. Specifying d = . is equivalent to not specifying d.

If d ≠ . is specified, that value is used as if it appeared on the diagonal of A. The four functions do not in fact require that A be triangular; they merely look at the lower or upper triangle and pretend that the opposite triangle contains zeros. This feature is useful when a decomposition utility has stored both the lower and upper triangles in one matrix, because one need not take apart the combined matrix. In such cases, it sometimes happens that the diagonal of the matrix corresponds to one matrix but not the other, and that for the other matrix, one merely knows that the diagonal elements are, say, 1. Then you can specify d = 1.

Syntax

```
numeric matrix     solvelower(A, B [, rank [, tol [, d ] ] ])
numeric matrix     solveupper(A, B [, rank [, tol [, d ] ] ])
real scalar        _solvelower(A, B [, tol [, d ] ])
real scalar        _solveupper(A, B [, tol [, d ] ])
```
where

\[ A: \text{ numeric matrix} \]
\[ B: \text{ numeric matrix} \]
\[ \text{rank}: \text{ irrelevant; real scalar returned} \]
\[ \text{tol}: \text{ real scalar} \]
\[ d: \text{ numeric scalar} \]

**Remarks and examples**

The triangular-solve functions documented here exploit the triangular structure in \( A \) and solve for \( X \) by recursive substitution.

When \( A \) is of full rank, these functions provide the same solution as the other solve functions, such as \([M-5] \text{linsolve()}\), \([M-5] \text{qrsolve()}\), and \([M-5] \text{svsolve()}\). The \text{solvelower()} and \text{solveupper()} functions, however, will produce the answer more quickly because of the large computational savings.

When \( A \) is singular, however, you may wish to consider whether you want to use these triangular-solve functions. The triangular-solve functions documented here reach a generalized solution by setting \( B_{ij} = 0 \), for all \( j \), when \( A_{ij} \) is zero or too small (as determined by \( \text{tol} \)). The method produces a generalized inverse, but there are many generalized inverses, and this one may not have the other properties you want.

Remarks are presented under the following headings:

- Derivation
- Tolerance

**Derivation**

We wish to solve

\[ AX = B \]  \( 1 \)

when \( A \) is triangular. Let us consider the lower-triangular case first. \text{solvelower()} is up to handling full matrices for \( B \) and \( X \), but let us assume \( X: n \times 1 \) and \( B: m \times 1 \):

\[
\begin{bmatrix}
    a_{11} & 0 & 0 & \ldots & 0 \\
    a_{21} & 0 & 0 & \ldots & 0 \\
    \vdots & \vdots & \ddots & \vdots & \vdots \\
    a_{m1} & a_{m2} & a_{m3} & \ldots & a_{mn}
\end{bmatrix}
\begin{bmatrix}
    x_1 \\
    x_2 \\
    \vdots \\
    x_n
\end{bmatrix}

= 
\begin{bmatrix}
    b_1 \\
    b_2 \\
    \vdots \\
    b_m
\end{bmatrix}
\]

The first equation to be solved is

\[ a_{11}x_1 = b_1 \]

and the solution is simply

\[ x_1 = \frac{b_1}{a_{11}} \]  \( 2 \)

The second equation to be solved is

\[ a_{21}x_1 + a_{22}x_2 = b_2 \]
and because we have already solved for $x_1$, the solution is simply

$$x_2 = \frac{b_2 - a_{21}x_1}{a_{22}}$$

(3)

We proceed similarly for the remaining rows of $A$. If there are additional columns in $B$ and $X$, we can then proceed to handling each remaining column just as we handled the first column above.

In the upper-triangular case, the formulas are similar except that you start with the last row of $A$.

**Tolerance**

In (2) and (3), we divide by the diagonal elements of $A$. If element $a_{ii}$ is less than $eta$ in absolute value, the corresponding $x_i$ is set to zero. $eta$ is given by

$$eta = 1e-13 * \text{trace(abs}(A))/\text{rows}(A)$$

If you specify $tol > 0$, the value you specify is used to multiply $eta$. You may instead specify $tol \leq 0$, and then the negative of the value you specify is used in place of $eta$; see [M-1] Tolerance.

**Conformability**

$solvelower(A, B, \text{rank}, \text{tol}, d), solveupper(A, B, \text{rank}, \text{tol}, d)$:

*input:*

- $A$: $n \times n$
- $B$: $n \times k$
- $\text{tol}$: $1 \times 1$ (optional)
- $d$: $1 \times 1$ (optional)

*output:*

- $\text{rank}$: $1 \times 1$ (optional)
- $\text{result}$: $n \times k$

$solvelower(A, B, \text{tol}, d), solveupper(A, B, \text{tol}, d)$:

*input:*

- $A$: $n \times n$
- $B$: $n \times k$
- $\text{tol}$: $1 \times 1$ (optional)
- $d$: $1 \times 1$ (optional)

*output:*

- $B$: $n \times k$
- $\text{result}$: $1 \times 1$ (contains rank)

**Diagnostics**

$solvelower(A, B, \ldots), _{\text{solvelower}}(A, B, \ldots), solveupper(A, B, \ldots)$, and $_{\text{solveupper}}(A, B, \ldots)$ do not verify that the upper (lower) triangle of $A$ contains zeros; they just use the lower (upper) triangle of $A$.

${_{\text{solvelower}}}(A, B, \ldots)$ and $_{\text{solveupper}}(A, B, \ldots)$ do not abort with error if $B$ is a view but can produce results subject to considerable roundoff error.
Also see

[M-5] **cholsolve()** — Solve AX=B for X using Cholesky decomposition

[M-5] **lusolve()** — Solve AX=B for X using LU decomposition

[M-5] **qrsolve()** — Solve AX=B for X using QR decomposition

[M-5] **solve_tol()** — Tolerance used by solvers and inverters

[M-5] **svsolve()** — Solve AX=B for X using singular value decomposition

[M-4] **Matrix** — Matrix functions