

mata mlib — Create function library[Description](#)[Syntax](#)[Options](#)[Remarks and examples](#)[Also see](#)

Description

Mata libraries are useful. You can put your functions in them. If you do that, you can use your functions just as if they were built in to Mata. Your functions and Mata's are put on equal footing. The footing really is equal because Mata's built-in functions are also stored in libraries. The only difference is that those libraries are created and maintained by StataCorp.

`mata mlib` creates, adds to, and causes Mata to index `.mlib` files, which are libraries containing the object-code functions. The `lmbuild` command also creates and maintains Mata function libraries, but `lmbuild` is easier to use than `mata mlib create` or `mata mlib add`. Therefore, we suggest you use `lmbuild` (see [M-3] **lmbuild**) instead of these commands.

`mata mlib` has two other features that are sometimes useful. Mata maintains a list for itself of the libraries it is to search when looking for functions. Mata builds that list when Stata is launched. Type `mata mlib query` to see the list. Mata tries to keep the list up to date as you work, but if you create a new library and do not use `lmbuild`, Mata will not know about it. Or if you copy a library from a colleague, Mata will not know about it until Stata is relaunched. Type `mata mlib index` in such cases, and Mata will rebuild the list.

`mata mlib create` creates a new, empty library.

`mata mlib add` adds new members to a library.

`mata mlib index` causes Mata to build a new list of libraries to be searched.

`mata mlib query` lists the libraries to be searched.

Syntax

```

: mata mlib create libname      [ , dir(path) replace size(#) ]

: mata mlib add libname fcnlist() [ , dir(path) complete ]

: mata mlib index

: mata mlib query

```

where *fcnlist*() is a *namelist* containing only function names, such as

fcnlist() examples

```

myfunc()
myfunc() myotherfunc() foo()
f*() g*()
*()

```

see [\[M-3\] namelists](#)

and where *libname* is the name of a library. You must start *libname* with the letter `l` and do not add the `.mlib` suffix as it will be added for you. Examples of *libnames* include

<i>libname</i>	Corresponding filename
lmath	lmath.mlib
lmoremath	lmoremath.mlib
lnjc	lnjc.mlib

Also *libnames* that begin with the letters `lmata`, such as `lmatatabase`, are reserved for the names of official libraries.

This command is for use in Mata mode following Mata's colon prompt. To use this command from Stata's dot prompt, type

```
. mata: mata mlib ...
```

Options

`dir(path)` specifies the directory (folder) into which the file should be written. `dir(.)` is the default, meaning that if `dir()` is not specified, the file is written into the current (working) directory. *path* may be a directory name or may be the `sysdir` shorthand `STATA`, `BASE`, `SITE`, `PLUS`, `PERSONAL`, or `OLDPLACE`; see [\[P\] sysdir](#). `dir(PERSONAL)` is recommended.

`complete` is for use when saving class definitions. It specifies that the definition be saved only if it is complete; otherwise, an error message is to be issued. See [\[M-2\] class](#).

`replace` specifies that the file may be replaced if it already exists.

`size(#)`, used with `mlib create`, specifies the maximum number of members the newly created library will be able to contain, $2 \leq \# \leq 2048$. The default is `size(1024)`.

Remarks and examples

stata.com

Remarks are presented under the following headings:

Background
Outline of the procedure for dealing with libraries
Creating a .mlib library
Adding members to a .mlib library
Listing the contents of a library
Making it so Mata knows to search your libraries
Advice on organizing your source code

Also see [M-1] **how** for an explanation of object code.

Background

.mlib files contain the object code for one or more functions. Functions which happen to be stored in libraries are called library functions, and Mata's library functions are also stored in .mlib libraries. You can create your own libraries, too.

Mata provides two ways to store object code:

1. In a .mo file, which contains the code for one function
2. In a .mlib library file, which may contain the code for up to 2,048 functions

.mo files are easier to use and work just as well as .mlib libraries; see [M-3] **mata mosave**. .mlib libraries, however, are easier to distribute to others when you have many functions, because they are combined into one file.

Outline of the procedure for dealing with libraries

Working with libraries is easy:

1. First, choose a name for your library. We will choose the name `lpersonal`.
2. Next, create an empty library by using the `mata mlib create` command.
3. After that, you can add new members to the library at any time, using `mata mlib add`.

.mlib libraries contain object code, not the original source code, so you need to keep track of the source code yourself. Also, if you want to update the object code in a function stored in a library, you must re-create the entire library; there is no way to replace or delete a member once it is added.

We begin by showing you the mechanical steps, and then we will tell you how we manage libraries and source code.

Creating a .mlib library

If you have not read [\[M-3\] mata mosave](#), please do so.

To create a new, empty library named `lpersonal.mlib` in the current directory, type

```
: mata mlib create lpersonal
(file lpersonal.mlib created)
```

If `lpersonal.mlib` already exists and you want to replace it, either erase the existing file first or type

```
: mata mlib create lpersonal, replace
(file lpersonal.mlib created)
```

To create a new, empty library named `lpersonal.mlib` in your `PERSONAL` (see [\[P\] sysdir](#)) directory, type

```
: mata mlib create lpersonal, dir(PERSONAL)
(file c:\ado\personal\lpersonal.mlib created)
```

or

```
: mata mlib create lpersonal, dir(PERSONAL) replace
(file c:\ado\personal\lpersonal.mlib created)
```

Adding members to a .mlib library

Once a library exists, whether you have just created it and it is empty, or it already existed and contains some functions, you can add new functions to it by typing

```
: mata mlib add libname fcnname()
```

So, if we wanted to add function `example()` to library `lpersonal.mlib`, we would type

```
: mata mlib add lpersonal example()
(1 function added)
```

In doing this, we do not have to say where `lpersonal.mlib` is stored; Mata searches for it along the `ado-path`.

Before you can add `example()` to the library, however, you must compile it:

```
: function example(...)
> {
>     ...
> }

: mata mlib add lpersonal example()
(1 function added)
```

You can add many functions to a library in one command:

```
: mata mlib add lpersonal example2() example3()
(2 functions added)
```

You can add all the functions currently in memory by typing

```
: mata mlib add lanother *()
(3 functions added)
```

In the above example, we added to `lanother.mlib` because we had already added `example()`, `example2()`, and `example3()` to `lpersonal.mlib` and trying to add them again would result in an error. (Before adding `*`, we could verify that we are adding what we want to add by typing `mata describe *`; see [M-3] [mata describe](#).)

Listing the contents of a library

Once a library exists, you can list its contents (the names of the functions it contains) by typing

```
: mata describe using libname
```

Here we would type

```
: mata describe using lpersonal
(library contains 3 members)
```

# bytes	type	name and extent
32	auto transmorphic matrix	example()
32	auto transmorphic matrix	example2()
32	auto transmorphic matrix	example3()

`mata describe` usually lists the contents of memory, but `mata describe using` lists the contents of a library.

Making it so Mata knows to search your libraries

Mata automatically finds the `.mlib` libraries on your `ado-path`. It does this when Mata is invoked for the first time during a session. Thus everything is automatic except that Mata will know nothing about any new libraries created during the Stata session, so after creating a new library, you must tell Mata about it. You do this by asking Mata to rebuild its library index:

```
: mata mlib index
```

You do not specify the name of your new library. That name does not matter because Mata rebuilds its entire library index.

You can issue the `mata mlib index` command right after creating the new library

```
: mata mlib create lpersonal, dir(PERSONAL)
: mata mlib index
```

or after you have created and added to the library:

```
: mata mlib create lpersonal, dir(PERSONAL)
: mata mlib add lpersonal *()
: mata mlib index
```

It does not matter. Mata does not need to rebuild its index after a known library is updated; Mata needs to be told to rebuild only when a new library is added during the session.

Advice on organizing your source code

Say you wish to create and maintain `lpersonal.mlib`. Our preferred way is to use a do-file:

```
----- begin lpersonal.do -----  
  
mata:  
mata clear  
function definitions appear here  
  
mata mlb create lpersonal, dir(PERSONAL) replace  
mata mlb add lpersonal *()  
mata mlb index  
end  
  
----- end lpersonal.do -----
```

This way, all we have to do to create or re-create the library is enter Stata, change to the directory containing our source code, and type

```
. do lpersonal
```

For large libraries, we like to put the source code for different parts in different files:

```
----- begin lpersonal.do -----  
  
mata: mata clear  
do function1.mata  
do function2.mata  
...  
mata:  
mata mlb create lpersonal, dir(PERSONAL) replace  
mata mlb add lpersonal *()  
mata mlb index  
end  
  
----- end lpersonal.do -----
```

The function files contain the source code, which might include one function, or it might include more than one function if the primary function had subroutines:

```
----- begin function1.mata -----  
  
mata:  
function definitions appear here  
end  
  
----- end function1.mata -----
```

We name our component files ending in `.mata`, but they are still just do-files.

Also see

[M-3] **lmbuild** — Easily create function library

[M-3] **mata mosave** — Save function's compiled code in object file

[M-3] **intro** — Commands for controlling Mata