

`return` — return and return(*exp*)

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## Description

`return` causes the function to stop execution and return to the caller, returning nothing.

`return(exp)` causes the function to stop execution and return to the caller, returning the evaluation of *exp*.

## Syntax

```
return
```

```
return(exp)
```

## Remarks and examples

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Remarks are presented under the following headings:

*Functions that return results*

*Functions that return nothing (void functions)*

## Functions that return results

`return(exp)` specifies the value to be returned. For instance, you have written a program to return the sum of two numbers:

```
function mysum(a, b)
{
    return(a+b)
}
```

`return(exp)` may appear multiple times in the program. The following program calculates *x* factorial; it assumes *x* is an integer greater than 0:

```
real scalar myfactorial(real scalar x)
{
    if (x<=0) return(1)
    return(x*factorial(x-1))
}
```

If  $x \leq 0$ , the function returns 1; execution does not continue to the next line.

Functions that return a result always include one or more `return(exp)` statements.

## Functions that return nothing (void functions)

A function is said to be void if it returns nothing. The following program changes the diagonal of a matrix to be 1:

```
function fixdiag(matrix A)
{
    real scalar    i
    for (i=1; i<=rows(A); i++) A[i,i] = 1
}
```

This function does not even include a return statement; execution just ends. That is fine, although the function could just as well read

```
function fixdiag(matrix A)
{
    real scalar    i
    for (i=1; i<=rows(A); i++) A[i,i] = 1
    return
}
```

The use of return is when the function has reason to end early:

```
void fixmatrix(matrix A, scalar how)
{
    real scalar    i, j
    for (i=1; i<=rows(A); i++) A[i,i] = 1
    if (how==0) return
    for (i=1; i<=rows(A); i++) {
        for (j=1; j<i; j++) A[i,j] = 0
    }
}
```

## Also see

[M-5] [exit\(\)](#) — Terminate execution

[M-2] [intro](#) — Language definition