

**op\_increment** — Increment and decrement operators

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## Description

$++i$  and  $i++$  increment  $i$ ; they perform the operation  $i=i+1$ .  $++i$  performs the operation before the evaluation of the expression in which it appears, whereas  $i++$  performs the operation afterward.

$--i$  and  $i--$  decrement  $i$ ; they perform the operation  $i=i-1$ .  $--i$  performs the operation before the evaluation of the expression in which it appears, whereas  $i--$  performs the operation afterward.

## Syntax

$++i$	increment before
$--i$	decrement before
$i++$	increment after
$i--$	decrement after

where  $i$  must be a real scalar.

## Remarks and examples

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These operators are used in code, such as

```
x[i++] = 2
x[--i] = 3
for (i=0; i<100; i++) {
    ...
}
if (++n > 10) {
    ...
}
```

Where these expressions appear, results are as if the current value of  $i$  were substituted, and in addition,  $i$  is incremented, either before or after the expression is evaluated. For instance,

```
x[i++] = 2
```

is equivalent to

```
x[i] = 2 ; i = i + 1
```

and

```
x[++i] = 3
```

is equivalent to

```
i = i + 1 ; x[i] = 3
```

Coding

```
for (i=0; i<100; i++) {  
    ...  
}
```

or

```
for (i=0; i<100; ++i) {  
    ...  
}
```

is equivalent to

```
for (i=0; i<100; i=i+1) {  
    ...  
}
```

because it does not matter whether the incrementation is performed before or after the otherwise null expression.

```
if (++n > 10) {  
    ...  
}
```

is equivalent to

```
n = n + 1  
if (n > 10) {  
    ...  
}
```

whereas

```
if (n++ > 10) {  
    ...  
}
```

is equivalent to

```
if (n > 10) {  
    n = n + 1  
    ...  
}  
else    n = n + 1
```

The ++ and -- operators may be used only with real scalars and are usually associated with indexing or counting. They result in fast and readable code.

## Conformability

$++i$ ,  $--i$ ,  $i++$ , and  $i--$ :

<i>i</i> :	$1 \times 1$
<i>result</i> :	$1 \times 1$

## Diagnostics

$++$  and  $--$  are allowed with real scalars only. That is,  $++i$  or  $i++$  is valid, assuming  $i$  is a real scalar, but  $x[i, j]++$  is not valid.

$++$  and  $--$  abort with error if applied to a variable that is not a real scalar.

$++i$ ,  $i++$ ,  $--i$ , and  $i--$  should be the only reference to  $i$  in the expression. Do not code, for instance,

```
x[i++] = y[i]
x[++i] = y[i]
x[i] = y[i++]
x[i] = y[++i]
```

The value of  $i$  in the above expressions is formally undefined; whatever is its value, you cannot depend on that value being obtained by earlier or later versions of the compiler. Instead code

```
i++ ; x[i] = y[i]
```

or code

```
x[i] = y[i] ; i++
```

according to the desired outcome.

It is, however, perfectly reasonable to code

```
x[i++] = y[j++]
```

That is, multiple  $++$  and  $--$  operators may occur in the same expression; it is multiple references to the target of the  $++$  and  $--$  that must be avoided.

## Also see

[M-2] [exp](#) — Expressions

[M-2] [intro](#) — Language definition