

Description

`label data` attaches a label (up to 80 characters) to the dataset in memory. Dataset labels are displayed when you use the dataset and when you describe it. If no label is specified, any existing label is removed.

`label variable` attaches a label (up to 80 characters) to a variable. If no label is specified, any existing variable label is removed.

`label define` creates a value label named *lblname*, which is a set of individual numeric values and their corresponding labels. *lblname* can contain up to 65,536 individual labels; each individual label can be up to 32,000 characters long.

`label values` attaches a value label to *varlist*. If `.` is specified instead of *lblname*, any existing value label is detached from that *varlist*. The value label, however, is not deleted. The syntax `label values varname` (that is, nothing following the *varname*) acts the same as specifying the `..`

`label dir` lists the names of value labels stored in memory.

`label list` lists the names and contents of value labels stored in memory.

`label copy` makes a copy of an existing value label.

`label drop` eliminates value labels.

`label save` saves value label definitions in a do-file. This is particularly useful for value labels that are not attached to a variable because these labels are not saved with the data. By default, `.do` is the filename extension used.

See [\[D\] label language](#) for information on the `label language` command.

Quick start

Label the dataset “My data”

```
label data "My data"
```

Label `v1` “First variable”

```
label variable v1 "First variable"
```

Define value label named `mylabel1`

```
label define mylabel1 1 "Value 1" 2 "Value 2"
```

Add labels for values 0 and 3 to `mylabel1`

```
label define mylabel1 0 "Value 0" 3 "Value 3", add
```

Copy `mylabel1` to `mylabel2`

```
label copy mylabel1 mylabel2
```

Redefine value 0 in `mylabel2` to mean “Null”

```
label define mylabel2 0 "Null", modify
```

Apply value label `mylabel1` to `v1`

```
label values v1 mylabel1
```

Save all currently defined value labels to `mylabels.do` for use with other datasets

```
label save using mylabels.do
```

List names and contents of all value labels

```
label list
```

Drop all value labels

```
label drop _all
```

Menu

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Syntax

Label dataset

```
label data [ "label" ]
```

Label variable

```
label variable varname [ "label" ]
```

Define value label

```
label define lblname # "label" [ # "label" [...] ] [ , add modify replace nofix ]
```

Assign value label to variables

```
label values varlist lblname [ , nofix ]
```

Remove value labels

```
label values varlist [ . ]
```

List names of value labels

```
label dir
```

List names and contents of value labels

```
label list [ lblname [ lblname [...] ] ]
```

Copy value label

```
label copy lblname lblname [ , replace ]
```

Drop value labels

```
label drop { lblname [ lblname [...] ] | _all }
```

Save value labels in do-file

```
label save [ lblname [ lblname [...] ] ] using filename [ , replace ]
```

Labels for variables and values in multiple languages

```
label language ...
```

(see [\[D\] label language](#))

where # is an integer or an extended missing value (.a, .b, ..., .z).

collect is allowed with `label dir`, `label language`, and `label list`; see [\[U\] 11.1.10 Prefix commands](#).

Options

`add` allows you to add $\# \leftrightarrow \text{label}$ correspondences to *lblname*. If `add` is not specified, you may create only new *lblnames*. If `add` is specified, you may create new *lblnames* or add new entries to existing *lblnames*.

`modify` allows you to modify or delete existing $\# \leftrightarrow \text{label}$ correspondences and add new correspondences. Specifying `modify` implies `add`, even if you do not type the `add` option.

`replace`, with `label define`, allows an existing value label to be redefined. `replace`, with `label copy`, allows an existing value label to be copied over. `replace`, with `label save`, allows *filename* to be replaced.

`nofix` prevents display formats from being widened according to the maximum length of the value label. Consider `label values myvar mylab`, and say that `myvar` has a `%9.0g` display format right now. Say that the maximum length of the strings in `mylab` is 12 characters. `label values` would change the format of `myvar` from `%9.0g` to `%12.0g`. `nofix` prevents this.

`nofix` is also allowed with `label define`, but it is relevant only when you are modifying an existing value label. Without the `nofix` option, `label define` finds all the variables that use this value label and considers widening their display formats. `nofix` prevents this.

Remarks and examples

See [\[U\] 12.6 Dataset, variable, and value labels](#) for a complete description of labels. This entry deals only with details not covered there.

Remarks are presented under the following headings:

[Overview](#)

[Video examples](#)

Overview

Value labels save us the trouble of having to remember how our variables are coded. For example, if we have a variable recording the region where people live, we might not remember if a value of 1 referred to east or west. We can use `label define` to create a value label attaching the labels east and west to numeric values 1 and 2. We can then attach these codings to our region variable with `label values` so that our labels will be displayed in the output of certain summary statistics and estimation commands instead of their corresponding numeric values. The suite of `label` commands makes it easy to create and manipulate these labels.

► Example 1: Creating a value label

Although `describe` shows the names of the value labels, those value labels may not exist. Stata does not consider it an error to label the values of a variable with a nonexistent label. When this occurs, Stata still shows the association on `describe` but otherwise acts as if the variable's values are unlabeled. This way, you can associate a value label name with a variable before creating the corresponding label. Similarly, you can define labels that you have not yet used.

```
. use https://www.stata-press.com/data/r19/hbp4
. describe
```

Contains data from https://www.stata-press.com/data/r19/hbp4.dta

```
Observations:      1,130
Variables:         7                22 Jan 2024 11:12
```

Variable name	Storage type	Display format	Value label	Variable label
id	str10	%10s		Record identification number
city	byte	%8.0g		
year	int	%8.0g		
age_grp	byte	%8.0g		
race	byte	%8.0g		
hbp	byte	%8.0g		
female	byte	%8.0g	sexlbl	

Sorted by:

The dataset is using the value label `sexlbl`. Let's define the value label `yesno`:

```
. label define yesno 0 "No" 1 "Yes"
```

`label dir` shows you the value labels that you have actually defined:

```
. label dir
yesno
sexlbl
```

We have two value labels stored in memory: `yesno` and `sexlbl`.

We can display the contents of a value label with the `label list` command:

```
. label list yesno
yesno:
      0 No
      1 Yes
```

The value label `yesno` labels the values 0 as no and 1 as yes.

If you do not specify the name of the value label on the `label list` command, Stata lists all the value labels:

```
. label list
yesno:
      0 No
      1 Yes

sexlbl:
      0 Male
      1 Female
```



You can add new codings to an existing value label by using the `add` option with the `label define` command. You can modify existing codings by using the `modify` option. You can redefine a value label by specifying the `replace` option.

► Example 2: Modifying a value label

The value label `yesno` codes 0 as no and 1 as yes. You might wish later to add a third coding: 2 as maybe. Typing `label define` with no options results in an error:

```
. label define yesno 2 maybe
label yesno already defined
r(110);
```

If you do not specify the `add`, `modify`, or `replace` options, `label define` can be used only to create new value labels. The `add` option lets you add codings to an existing value label:

```
. label define yesno 2 maybe, add
. label list yesno
yesno:
    0 No
    1 Yes
    2 maybe
```

Perhaps you have accidentally mislabeled a value. For instance, 2 may not mean “maybe” but may instead mean “don’t know”. `add` does not allow you to change an existing label:

```
. label define yesno 2 "Don't know", add
invalid attempt to modify label
r(180);
```

Instead, you would specify the `modify` option:

```
. label define yesno 2 "Don't know", modify
. label list yesno
yesno:
    0 No
    1 Yes
    2 Don't know
```

In this way, Stata attempts to protect you from yourself. If you type `label define` with no options, you can only create a new value label—you cannot accidentally change an existing one. If you specify the `add` option, you can add new labels to an existing value label, but you cannot accidentally change any existing label. If you specify the `modify` option, which you may not abbreviate, you can change any existing label.

You can even use the `modify` option to eliminate existing labels. To do this, you map the numeric code to a *null string*, that is, `""`:

```
. label define yesno 2 "", modify
. label list yesno
yesno:
    0 No
    1 Yes
```

You can eliminate entire value labels by using the `label drop` command.

➤ Example 3: Dropping value labels

We currently have two value labels stored in memory—`sexlbl` and `yesno`—as shown by the `label dir` command:

```
. label dir
yesno
sexlbl
```

The dataset that we have in memory uses only one of the labels—`sexlbl`. `describe` reports that `yesno` is not being used:

```
. describe
Contains data from https://www.stata-press.com/data/r19/hbp4.dta
Observations:      1,130
Variables:          7                22 Jan 2024 11:12
```

Variable name	Storage type	Display format	Value label	Variable label
id	str10	%10s		Record identification number
city	byte	%8.0g		
year	int	%8.0g		
age_grp	byte	%8.0g		
race	byte	%8.0g		
hbp	byte	%8.0g		
female	byte	%8.0g	sexlbl	

```
Sorted by:
Note: Dataset has changed since last saved.
```

We can eliminate the value label `yesno` by typing

```
. label drop yesno
. label dir
sexlbl
```

We could eliminate *all* the value labels in memory by typing

```
. label drop _all
. label dir
```

The value label `sex1b1`, which no longer exists, was associated with the variable `female`. Even after dropping the value label, `sex1b1` is still associated with the variable:

```
. describe
Contains data from https://www.stata-press.com/data/r19/hbp4.dta
Observations:      1,130
Variables:         7                22 Jan 2024 11:12
```

Variable name	Storage type	Display format	Value label	Variable label
id	str10	%10s		Record identification number
city	byte	%8.0g		
year	int	%8.0g		
age_grp	byte	%8.0g		
race	byte	%8.0g		
hbp	byte	%8.0g		
female	byte	%8.0g	sex1b1	

Sorted by:
Note: Dataset has changed since last saved.

If we wanted to disassociate this nonexistent value label from the variable it was attached to, we could issue the `label values` command without specifying a value label name.



► Example 4: Copying a value label

`label copy` is useful when you want to create a new value label that is similar to an existing value label. For example, assume that we currently have the value label `yesno` in memory:

```
. label list yesno
yesno:
    1 Yes
    2 No
```

Assume that we have some variables in our dataset coded with 1 and 2 for “yes” and “no” and that we have some other variables coded with 1 for “yes”, 2 for “no”, and 3 for “maybe”.

We could make a copy of value label `yesno` and then add the new coding to that copy:

```
. label copy yesno yesnomaybe
. label define yesnomaybe 3 "Maybe", add
. label list
yesnomaybe:
    1 Yes
    2 No
    3 Maybe
yesno:
    1 Yes
    2 No
```



► Example 5: Saving value labels

Data and variable labels are automatically stored with your dataset when you save it. You might have more value labels stored in memory than are actually used in the dataset, but only those value labels that are attached to variables will be stored with a dataset unless you use `save's orphans` option.

Conversely, the `use` command drops all in-memory labels before loading the new dataset along with any labels it might contain. You might want to store a value label not currently in use or move a value label from one dataset to another. The `label save` command allows you to do this.

For example, assume that we currently have the value label `yesnomaybe` in memory:

```
. label list yesnomaybe
yesnomaybe:
    1 Yes
    2 No
    3 Maybe
```

We have a dataset stored on disk called `survey.dta` to which we wish to add this value label. We might use `survey` and then retype the `label define yesnomaybe` command. Retyping the label would not be too tedious here but if the value label in memory mapped, say, the 50 states of the United States, retyping it would be irksome. `label save` provides an alternative:

```
. label save yesnomaybe using yinfile
file yinfile.do saved
```

Typing `label save yesnomaybe using yinfile` caused Stata to create a do-file called `yinfile.do` containing the definition of the `yesnomaybe` value label. Because we did not specify an extension for our file, `.do` was assumed. Also, if we had not specified a value label name, all value labels would have been stored in `yinfile.do`.

To see the contents of the file, we can use the `type` command:

```
. type yinfile.do
label define yesnomaybe 1 "Yes", modify
label define yesnomaybe 2 "No", modify
label define yesnomaybe 3 "Maybe", modify
```

We can now use our new dataset, `survey.dta`:

```
. use survey, clear
(Household survey data)

. label dir
```

Using the new dataset causes Stata to eliminate all value labels stored in memory. The label `yesnomaybe` is now gone. Because we saved it in the file `yinfile.do`, however, we can get it back by typing either `do yinfile` or `run yinfile`. If we type `do`, we will see the commands in the file execute. If we type `run`, the file will execute silently:

```
. run yinfile
. label dir
yesnomaybe
```

The value label is now restored just as if we had typed it from the keyboard.



□ Technical note

You can also use the `label save` command to more easily edit value labels. You can save a label in a file, leave Stata and use your word processor or editor to edit the label, and then return to Stata. Using `do` or `run`, you can load the edited values.



Video examples

[How to label variables](#)

[How to label the values of categorical variables](#)

Stored results

`label list` stores the following in `r()`:

Scalars

<code>r(k)</code>	number of mapped values, including missings
<code>r(min)</code>	minimum nonmissing value label
<code>r(max)</code>	maximum nonmissing value label
<code>r(hasemiss)</code>	1 if extended missing values labeled, 0 otherwise

`label dir` stores the following in `r()`:

Macros

<code>r(names)</code>	names of value labels
-----------------------	-----------------------

References

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- Klein, D. 2019. [Extensions to the label commands](#). *Stata Journal* 19: 867–882.
- Long, J. S. 2009. *The Workflow of Data Analysis Using Stata*. College Station, TX: Stata Press.
- Weesie, J. 2005a. [Value label utilities: labeldup and labelrename](#). *Stata Journal* 5: 154–161.
- . 2005b. [Multilingual datasets](#). *Stata Journal* 5: 162–187.

Also see

[D] [label language](#) — Labels for variables and values in multiple languages

[D] [labelbook](#) — Label utilities

[D] [encode](#) — Encode string into numeric and vice versa

[D] [varmanage](#) — Manage variable labels, formats, and other properties

[U] [12.6 Dataset, variable, and value labels](#)

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