

**frame change** — Change identity of current (working) frame

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## Description

`frame change` makes the named frame current. This means that any commands you issue after `frame change` will run on the data in that frame.

`cwf` (change working frame) is a synonym for `frame change`.

## Menu

Data > Frames Manager

## Syntax

```
frame change framename
```

```
cwf framename
```

## Remarks and examples

[stata.com](#)

`frame change` makes the named frame current, or active. After you change to a frame, any commands you execute work with the data in that frame.

Another way to work with the data in another frame is the `frame prefix` command. See [\[D\] frame prefix](#).

### ▶ Example 1

Let's assume we have several frames in memory, including our current frame named `default`. We see this by typing `frames dir`:

```
. frames dir
cars      74 x 12; 1978 Automobile Data
default   50 x 13; 1980 Census data by state
work      28534 x 21; National Longitudinal Survey.  Young Women 14-26 years
           of age in 1968
```

Our next project uses the 1978 Automobile Data in the `cars` frame. To change to this frame, we type

```
. frame change cars
```

We can now work with the data in this frame. For instance, we can [describe](#) the data by typing

```
. describe
Contains data from https://www.stata-press.com/data/r16/auto.dta
  obs:           74                1978 Automobile Data
  vars:          12                13 Apr 2018 17:45
                                   (_dta has notes)
```

---

variable name	storage type	display format	value label	variable label
make	str18	%-18s		Make and Model
price	int	%8.0gc		Price
mpg	int	%8.0g		Mileage (mpg)
rep78	int	%8.0g		Repair Record 1978
headroom	float	%6.1f		Headroom (in.)
trunk	int	%8.0g		Trunk space (cu. ft.)
weight	int	%8.0gc		Weight (lbs.)
length	int	%8.0g		Length (in.)
turn	int	%8.0g		Turn Circle (ft.)
displacement	int	%8.0g		Displacement (cu. in.)
gear_ratio	float	%6.2f		Gear Ratio
foreign	byte	%8.0g	origin	Car type

---

Sorted by: foreign

At any time, we can change back to the default frame by typing

```
. frame change default
```

◀

## Also see

[D] [frames intro](#) — Introduction to frames

[D] [frame prefix](#) — The frame prefix command