

**set locale\_ui** — Specify a localization package for the user interface

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## Description

`set locale_ui` sets the locale that Stata uses for the user interface (UI). If a localization package can be matched to the specified *locale*, the language contained in that package will be used to display various UI elements (menus, dialogs, message boxes, etc.). The setting takes effect the next time Stata starts.

The default language for Stata's UI elements is English. Currently, additional localization packages exist for Japanese and Spanish.

For example, the command `set locale_ui ja`, where `ja` is the language code for Japanese, causes Stata to display menus and various other UI text in Japanese. If a localization package for Japanese cannot be found, then the UI text will continue to be displayed using the English defaults.

For further discussion of locales, see [\[U\] 12.4.2.4 Locales in Unicode](#).

The current UI setting is stored in `c(locale_ui)`.

## Syntax

*Use the system locale for user interface localization*

```
set locale_ui default
```

*Specify a locale for user interface localization*

```
set locale_ui locale
```

## Also see

[\[P\] creturn](#) — Return c-class values

[\[R\] query](#) — Display system parameters

[\[R\] set](#) — Overview of system parameters