

graph replay — Replay multiple graphs[Description](#)[Remarks and examples](#)[Quick start](#)[Stored results](#)[Menu](#)[Also see](#)[Syntax](#)[Options](#)

Description

`graph replay` displays graphs stored in memory and stored on disk in the current directory.

Quick start

Replay `mygraph` stored in memory

```
graph replay mygraph
```

Replay `fig` stored on disk

```
graph replay fig.gph
```

As above, but also replay graphs starting with `p` stored on disk

```
graph replay fig.gph p*.gph
```

As above, but also replay graphs ending in `a` in memory

```
graph replay fig.gph p*.gph *a
```

As above, but wait until any key is pressed to close the Graph windows

```
graph replay fig.gph p*.gph *a, wait
```

Replay `graph1` and `graph2`, using a 5-second delay before showing `graph2`

```
graph replay graph1 graph2, sleep(5)
```

Replay `graph1` and `graph2`, but do not close `graph1` before showing `graph2`

```
graph replay graph1 graph2, noclose
```

Menu

Graphics > Manage graphs > Replay multiple graphs

Syntax

Replay named graphs in memory

```
graph replay name [name ...] [, options]
```

Replay all graphs in memory

```
graph replay _all [, options]
```

name is the name of a graph currently in memory or the partial name of a graph in memory with the ? and * wildcard characters.

<i>options</i>	Description
noclose	do not close Graph window of the replayed graph when the next graph for replay is displayed
wait	pause until the —more— condition is cleared
sleep(#)	delay showing the next graph for # seconds; default is sleep(3)

Options

noclose specifies that the Graph window of a replayed graph not be closed when the next graph for replay is displayed.

wait causes **graph replay** to display **—more—** and pause until any key is pressed before producing the next graph. **wait** temporarily ignores the global setting that is specified using **set more off**.

sleep() specifies the number of seconds for **graph replay** to wait before displaying the next graph. The default is **sleep(3)**.

Remarks and examples

[stata.com](http://www.stata.com)

See [G-2] **graph manipulation** for an introduction to the graph manipulation commands.

graph replay without *name* displays graphs in memory named **Graph___1**, **Graph___2**, and so on, if they exist. **graph replay _all** is equivalent.

You may specify a list of graph names (both in memory and on disk) to be displayed:

```
. graph replay Graph1 Graph5 mygraph.gph
```

You may specify a pattern for graph names (both in memory and on disk):

```
. graph replay Graph* fig*.gph
```

You may combine the above two specifications:

```
. graph replay Graph1 Graph5 mygraph.gph Graph* fig*.gph
```

By default, **graph replay** pauses for three seconds before displaying the next graph. You can use the **sleep()** option to change the delay interval. **sleep(0)** means no delay.

You can use the **wait** option to cause **graph replay** to display **—more—** and wait until any key is pressed before displaying the next graph. **wait** temporarily ignores the global setting that is specified using **set more off**.

By default, Graph windows of the replayed graphs are closed as the next graph for replay is displayed. You can specify `noclose` to prevent the Graph windows from closing. You can then close the windows yourself when desired.

Stored results

`graph replay` stores the following in `r()`:

Macro

`r(list)` names of the replayed graphs

Also see

[G-2] [graph close](#) — Close Graph windows

[G-2] [graph display](#) — Display graph stored in memory

[G-2] [graph manipulation](#) — Graph manipulation commands

[G-2] [graph use](#) — Display graph stored on disk