

**more** — The —more— message

[Syntax](#)[Description](#)[Option](#)[Remarks and examples](#)[Also see](#)

## Syntax

*Tell Stata to pause or not pause for —more— messages*

```
set more { on | off } [ , permanently ]
```

*Set number of lines between —more— messages*

```
set pagesize #
```

## Description

`set more on`, which is the default, tells Stata to wait until you press a key before continuing when a —more— message is displayed.

`set more off` tells Stata not to pause or display the —more— message.

`set pagesize #` sets the number of lines between —more— messages. The `permanently` option is not allowed with `set pagesize`.

## Option

`permanently` specifies that, in addition to making the change right now, the `more` setting be remembered and become the default setting when you invoke Stata.

## Remarks and examples

[stata.com](#)

When you see —more— at the bottom of the screen,

Press ...	and Stata ...
letter <i>l</i> or <i>Enter</i>	displays the next line
letter <i>q</i>	acts as if you pressed <i>Break</i>
Spacebar or any other key	displays the next screen

You can also click on the **More** button or click on —more— to display the next screen.

—more— is Stata's way of telling you that it has something more to show you but that showing it to you will cause the information on the screen to scroll off.

If you type `set more off`, —more— conditions will never arise, and Stata's output will scroll by at full speed.

If you type `set more on`, —more— conditions will be restored at the appropriate places.

Programmers should see [\[P\] more](#) for information on the `more` programming command.

## Also see

- [R] **query** — Display system parameters
- [P] **creturn** — Return c-class values
- [P] **more** — Pause until key is pressed
- [P] **sleep** — Pause for a specified time
- [U] **7 ~~more~~ conditions**