

window programming — Programming menus and windows[Syntax](#)[Description](#)[Also see](#)

Syntax

<code>window fopen ...</code>	Display open dialog box
<code>window fsave ...</code>	Display save dialog box
<code>window manage <i>subcmd</i> ...</code>	Manage window characteristics
<code>window menu <i>subcmd</i> ...</code>	Create menus
<code>window push <i>command_line</i></code>	Copy command into Review window
<code>window stopbox <i>subcmd</i> ...</code>	Display message box

Description

The `window` command lets you open, close, and manage the windows in Stata's interface. Using the subcommands of `window menu`, you can also add and delete menu items from the **User** menu from Stata's main menu bar. `window push` adds "*command_line*" to the Review window.

For documentation on creating dialog boxes, see [P] [dialog programming](#).

Also see

[P] [dialog programming](#) — Dialog programming

[U] [18 Programming Stata](#)