Title

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_return — Preserve stored results

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Syntax

Set aside contents of r()

```
_return hold name
```

Restore contents of r() from name

```
_return restore name [ , hold ]
```

Drop specified _return name

```
_return drop {name | _all}
```

List names currently stored by _return

```
_return dir
```

Description

`_return` sets aside and restores the contents of `r()`.

`_return hold` stores under *name* the contents of `r()` and clears `r()`. If *name* is a name obtained from *tempname*, *name* will be dropped automatically at the program's conclusion, if it is not automatically or explicitly dropped before that.

`_return restore` restores from *name* the contents of `r()` and, unless option `hold` is specified, drops *name*.

`_return drop` removes from memory (drops) *name* or, if `_all` is specified, all `_return` names currently saved.

`_return dir` lists the names currently set aside by `_return`.

Option

`hold`, specified with `_return restore`, specifies that results continue to be held so that they can be `_return restore`d later, as well. If the option is not specified, the specified results are restored and *name* is dropped.

Remarks and examples

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_return is rarely necessary. Most programs open with

```
program example
        version 13
        syntax ...
        marksample touse
        if `"`exp'"' != "" {
                touse e
                qui gen double `e' = `exp' if `touse'
        }
        ... (code to calculate final results)...
end
```

In the program above, no commands are given that change the contents of r() until all parsing is complete and the if *exp* and =*exp* are evaluated. Thus the user can type

```
. summarize myvar
. example ... if myvar>r(mean) ...
```

and the results will be as the user expects.

Some programs, however, have nonstandard and complicated syntax, and in the process of deciphering that syntax, other r-class commands might be run before the user-specified expressions are evaluated. Consider a command that reads

```
program example2
        version 13
        ...(commands that parse)...
        ...(r()  might be reset at this stage)...
        ... commands that evaluate user-specified expressions...
        tempvar touse
        mark `touse' `if'
        tempvar v1 v2
        gen double `v1' = `exp1' if `touse'
                                  // `exp1' specified by user
        gen double `v2' = `exp2' if `touse'
                                  // `exp2' specified by user
        ...(code to calculate final results)...
end
```

Here it would be a disaster if the user typed

```
. summarize myvar
. example2 ... if myvar>r(mean) ...
```

because r(mean) would not mean what the user expected it to mean, which is the mean of myvar. The solution to this problem is to code the following:

```
program example2
        version 13
                                    // hold on to r()
        tempname myr
        _return hold `myr'
        ...(commands that parse)...
        ...(r()  might be reset at this stage)...
        ... commands that evaluate user-specified expressions...
                                    // restore r()
        _return restore `myr'
        tempvar touse
        mark `touse' `if'
        tempvar v1 v2
        gen double `v1' = `exp1' if `touse'
                                    // `exp1' specified by user
        gen double `v2' = `exp2' if `touse'
                                    // `exp2' specified by user
       ...(code to calculate final results)...
end
```

In the above example, we hold on to the contents of `r()` in `` `myr' `` and then later bring them back.

Stored results

`_return restore` restores in `r()` those results that were stored in `r()` when `_return hold` was executed.

Also see

[P] **return** — Return stored results