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vec() — Stack matrix columns

Syntax Description Remarks and examples Conformability Diagnostics Also see

### **Syntax**

```
transmorphic colvector vec(transmorphic matrix T)
transmorphic colvector vech(transmorphic matrix T)
transmorphic matrix invvech(transmorphic colvector v)
```

### **Description**

vec(T) returns T transformed into a column vector with one column stacked onto the next.

vech(T) returns square and typically symmetric matrix T transformed into a column vector; only the lower half of the matrix is recorded.

invvech(v) returns vech()-style column vector v transformed into a symmetric (Hermitian) matrix.

# Remarks and examples

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Remarks are presented under the following headings:

```
Example of vec()
Example of vech() and invvech()
```

#### Example of vec()

```
1
              2
                    3
         1
              2
                    3
  1
         4
              5
                    6
: vec(x)
  1
         1
  2
         4
  3
         2
  4
         5
  5
         3
         6
```

#### Example of vech() and invvech()

```
[symmetric]
        1
             2
                  3
  1
        1
  2
        2
             4
        3
                  9
: v = vech(x)
: v
        1
        1
  1
  2
        2
  3
        3
  4
        4
  5
        6
        9
: invvech(v)
[symmetric]
        1
             2
                  3
        1
  2
        2
             4
  3
        3
                  9
             6
```

# Conformability

```
 \begin{array}{ll} \text{vec}(T)\colon & T\colon & r\times c \\ & result\colon & r\ast c\times 1 \\ \\ \text{vech}(T)\colon & T\colon & n\times n \\ & result\colon & (n(n+1)/2\times 1) \\ \\ \text{invvech}(v)\colon & v\colon & (n(n+1)/2\times 1) \\ & result\colon & n\times n \end{array}
```

## **Diagnostics**

```
vec(T) cannot fail.
```

vech(T) aborts with error if T is not square. vech() records only the lower triangle of T; it does not require T be symmetric.

invvech(v) aborts with error if v does not have 0, 1, 3, 6, 10, ... rows.

# Also see

[M-4] manipulation — Matrix manipulation