favorspeed( ) — Whether speed or space is to be favored

Syntax

`real scalar favorspeed()`

Description

`favorspeed()` returns 1 if the user has `mata set matafavor speed` and 0 if the user has `mata set matafavor space` or has not set `matafavor` at all; see [M-3] `mata set`.

Remarks and examples

Sometimes in programming you can choose between writing code that runs faster but consumes more memory or writing code that conserves memory at the cost of execution speed. `favorspeed()` tells you the user’s preference:

```plaintext
if (favorspeed()) {
    /* code structured for speed over memory */
}
else {
    /* code structured for memory over speed */
}
```

Conformability

`favorspeed()`:  

`result`: 1 x 1

Diagnostics

None.

Also see

[M-3] `mata set` — Set and display Mata system parameters  
[M-4] `programming` — Programming functions