

**window programming** — Programming menus and windows

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## Description

The `window` command lets you open, close, and manage the windows in Stata's interface. Using the subcommands of `window menu`, you can also add and delete menu items from the **User** menu from Stata's main menu bar. `window push` adds *command\_line* to the Review window.

For documentation on creating dialog boxes, see [P] [Dialog programming](#).

## Syntax

|  |                                  |
|--|----------------------------------|
| <code>window fopen ...</code>          | Display open dialog box          |
| <code>window fsave ...</code>          | Display save dialog box          |
| <code>window manage subcmd ...</code>  | Manage window characteristics    |
| <code>window menu subcmd ...</code>    | Create menus                     |
| <code>window push command_line</code>  | Copy command into History window |
| <code>window stopbox subcmd ...</code> | Display message box              |

## Also see

[P] [Dialog programming](#) — Dialog programming

[U] [18 Programming Stata](#)

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